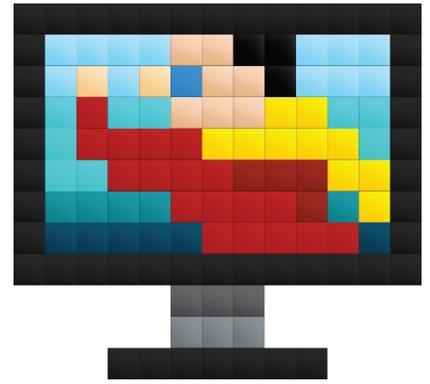


BLOXELS CLASSROOM ACTIVITY 9

DIGITAL CITIZENSHIP SUPERHERO CHALLENGE



Lesson Description:

Students will use Bloxels video games to teach Digital Citizenship to their classmates.

Grade Levels: K-6

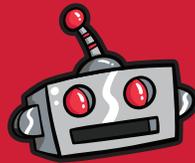
Timeline: Two 40-minute class periods



CONTENT AREAS



ELA



Technology

Objectives:

- **SWBAT:** create “choose your own adventure” stories; build stories into Bloxels video games individually or in groups.

Academic Standards:

- **CCSS** (ELA): W.K-6.3
- **ISTE** (Technology): 1c, 1d, 2b, 3a, 4c, 5c, 6a, 6d, 7c

Technology Resources & Materials:

- Tablets
- Bloxels Boards & Cubes
- Bloxels Builder App
- Popplet (or another mind-mapping tool)
- Bloxels planning paper

ACTIVITY:

- Have students play Digital Passport video games by Common Sense Media: digitalpassport.org.
- As students play, they should take notes on important precepts that they need to teach their classmates about digital citizenship.
~ *Note: It may be effective to use Padlet for the class to collaborate in notetaking, which the entire class can use.*
- Students will then create a fictional, “Digital Citizenship Superhero” who will explain and solve digital citizen problem(s).
~ **Some examples of problems a superhero could solve include: spreading rumors about somebody else online, someone using someone else’s password to impersonate that person, someone saying mean things online, using creative content that is unlicensed for reuse, etc.**
- Students should sketch out their Superhero’s story using any good mind-mapping tool, like Popplet Lite or Pic Collage; or students can divide a piece of paper into 6-8 sections.
~ **Students may work independently or in small groups.**
~ **Students should plan story from beginning to end.**
- Use paper planning sheets to move their stories to Bloxels.
- Provide students time to explore and experiment with the planning sheets and the Bloxels gameboards, cubes, and the Bloxels Builder app. It is important that students understand how Bloxels works.
- If working in small groups, students should divide the tasks up: “character developer,” “level designer,” and “level decorator” (these can rotate).
~ *Note: When working with multiple iPads, students can share creations through the Infinity Wall.*
- Students must use the story blocks strategically to help develop the storyline and teach their classmates important Digital Citizenship precepts.